

A Better Business Model.





Traverse City Grand Traverse County BMAC Limited -

BMAC Limited - Restaurant Location



East Bay Charter Township Claire Karner, AICP Director of Planning & Zoning (231) 947-8681 Ext. 2

ckarner@eastbaytwp.org

PREPARED BY:







Opportunity

A former Mexican restaurant location, currently vacant, though multiple restaurants have located here in recent years. 3,689 square feet of floor area, built in 2016.

Located in the "Beach District" section of the Grand Traverse Bayshore Corridor within East Bay Charter Township. The Beach District occupies approximately two miles of scenic shoreline along the south end of the East Arm of Grand Traverse Bay (i.e., "East Bay"). The corridor sees 40,000-60,000 cars per day in peak travel times, has three recently approved hotels, and a number of vacant sites.

Size: .88 Acres/3,689 Square Feet

Location: 1500 US-31 North

Zoning: Commercial
Vacancy: Vacant

Previous Use: Restaurant

Move-in Ready: Yes **Building Plan:** None

Typography: Level, High

Current Owner: BMAC Limited LLC

Site Amenities

Public Transportation: Yes, BATA Bay Line

Highway/Interstate Access: Yes, US-31/M-72

Transit Corridor: 0 Miles

Rail: .5 miles

Nearest Airport: 1.9 Miles Major Highway: 0 Miles Major Interstate: 59 Miles

Nearby Retail Hub(s): Downtown Traverse

City

Nearby Housing Development(s):

Woodcreek Manufactured Housing Community, Indian Trail Neighborhood

Nearby Development: Green Mitt Car Wash





Utilities

Electric Provider

Consumers Energy

Business Service: 1-800-805-0490

Traverse City Light & Power

Commercial Service: (231) 922-4431

New Commercial

Underground: 231-922-4940

Natural Gas Provider

DTE Energy

Business Service: 1-855-383-4249

Broadband/Fiber Providers:

Spectrum

1-855-670-1454

Water Provider

East Bay Charter Township

Department of Public Works Water/Sewer/Septage (231) 995-6039

Contact

East Bay Charter Township Claire Karner, AICP Director of Planning & Zoning (231) 947-8681 Ext. 2

ckarner@eastbaytwp.org



